

Linear Algebra, EE 10810/EECS 205004

Note 2.2

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• Office Hours:

1. 1st Exam on Oct. 30th, (10:10AM - 1:00 PM, Friday), covering Chap. 1 and Chap. 2.

• Assignment: for the Quiz on Oct. 21st

1. Let \mathcal{V} be a vector space of sequences $\{a_n\}$ in F . Define the function $\hat{\mathcal{T}}, \hat{\mathcal{U}} : \mathcal{V} \rightarrow \mathcal{V}$ by

$$\hat{\mathcal{T}}(a_1, a_2, \dots, a_n) = (a_2, a_3, \dots), \quad (1)$$

$$\hat{\mathcal{U}}(a_1, a_2, \dots, a_n) = (0, a_1, a_2, \dots). \quad (2)$$

Here, $\hat{\mathcal{T}}$ and $\hat{\mathcal{U}}$ are called the **left shift** and **right shift** operators on \mathcal{V} , respectively.

- (a) Prove that $\hat{\mathcal{T}}$ and $\hat{\mathcal{U}}$ are linear.
 - (b) Prove that $\hat{\mathcal{T}}$ is onto, but not one-to-one.
 - (c) Prove that $\hat{\mathcal{U}}$ is one-to-one, but not onto.
2. Let $\hat{\mathcal{T}} : \mathcal{R}^2 \rightarrow \mathcal{R}^3$ be defined by $\hat{\mathcal{T}}(a_1, a_2) = (a_1 - a_2, a_1, 2a_1 + a_2)$. Let β be the standard ordered basis for \mathcal{R}^2 and $\gamma = \{(1, 1, 0), (0, 1, 1), (2, 2, 3)\}$.
 - (a) Computer $[\hat{\mathcal{T}}]_{\beta}^{\gamma}$.
 - (b) If $\alpha = \{(1, 2), (2, 3)\}$, compute $[\hat{\mathcal{T}}]_{\alpha}^{\gamma}$.

3. Define

$$\hat{\mathcal{T}} : \overline{\overline{M}}_{2 \times 2}(\mathcal{R}) \rightarrow P_2(\mathcal{R}), \quad \text{by} \quad \hat{\mathcal{T}} \begin{pmatrix} a & b \\ c & d \end{pmatrix} = (a + b) + (2d)x + bx^2.$$

Let

$$\beta = \left\{ \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \right\} \quad \text{and} \quad \gamma = \{1, x, x^2\}.$$

Computer $[\hat{\mathcal{T}}]_{\beta}^{\gamma}$.

4. Let \mathcal{V} and \mathcal{W} be vector spaces and let $\hat{\mathcal{T}}$ and $\hat{\mathcal{U}}$ be nonzero linear transformations from \mathcal{V} to \mathcal{W} . If $R(\hat{\mathcal{T}}) \cap R(\hat{\mathcal{U}}) = \{\vec{0}\}$, prove that $\{\hat{\mathcal{T}}, \hat{\mathcal{U}}\}$ is a linearly independent subset of $\hat{\mathcal{L}}(\mathcal{V}, \mathcal{W})$.

From Scratch !!

- Definition: A function $\hat{T} : \mathcal{V} \rightarrow \mathcal{W}$ is called *Linear Transformation* from \mathcal{V} to \mathcal{W} if, for all $\vec{x}, \vec{y} \in \mathcal{V}$ and $c \in F$, we have

$$\hat{T}(c\vec{x} + \vec{y}) = c\hat{T}(\vec{x}) + \hat{T}(\vec{y}). \quad (3)$$

- Identity Transformation \hat{I}
- Zero Transformation \hat{T}_0
- Definition: Null space (kernel) $\mathcal{N}(\hat{T}) = \{\vec{x} \in \mathcal{V} : \hat{T}(\vec{x}) = \vec{0}\}$.
- Definition: Range (image) $R(\hat{T}) = \{\hat{T}(\vec{x}), \vec{x} \in \mathcal{V}\}$.
- If $f : A \rightarrow B$, then A is called the *domain* of f ; B is called the *codomain* of f , and the set $\{f(x), x \in A\}$ is called the **range** of f .
- If $x \in A$, then $f(x)$ is called the *image* of x , and x is called the *preimage* of $f(x)$.
- If $f : A \rightarrow B$ is a function with **range** B , that is, if $f(A) = B$, then f is called **onto**.
- If each element of the range has a unique preimage, $f : A \rightarrow B$ is called **on-to-one**; that is

$$f : A \rightarrow B \quad \text{if } f(x) = f(y) \text{ implies } x = y, \text{ or} \quad (4)$$

$$\text{if } x \neq y \text{ implies } f(x) \neq f(y). \quad (5)$$

- Theorem 2.1: $\mathcal{N}(\hat{T})$ and $R(\hat{T})$ are subspaces of \mathcal{V} and \mathcal{W} , respectively.
- Theorem 2.2: If $\beta = \{\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n\}$ is a basis of \mathcal{V} , then

$$R(\hat{T}) = \text{span}(\hat{T}(\beta)) = \text{span}(\{\hat{T}(\vec{v}_1), \hat{T}(\vec{v}_2), \dots, \hat{T}(\vec{v}_n)\}) \quad (6)$$

- Definition: Nullity(\hat{T}) = $\dim(\mathcal{N}(\hat{T}))$
- Definition: Rank(\hat{T}) = $\dim(R(\hat{T}))$
- Theorem 2.3 (Dimension Theorem):

$$\text{nullity}(\hat{T}) + \text{rank}(\hat{T}) = \dim(\mathcal{V}) \quad (7)$$

- Theorem 2.4: \hat{T} is *one-to-one* iff $\mathcal{N}(\hat{T}) = \{\vec{0}\}$
- Theorem 2.5: The following are equivalent,

1. \hat{T} is one-to-one.
2. \hat{T} is onto.
3. $\text{rank}(\hat{T}) = \dim(\mathcal{V})$.

- Theorem 2.6: Suppose $\vec{v}_1, \vec{v}_2, \dots, \vec{v}_n$ is a basis for \mathcal{V} , there exists exactly one linear transformation $\hat{T} : \mathcal{V} \rightarrow \mathcal{W}$ such that $\hat{T}(\vec{v}_i) = \vec{w}_i$, for $i = 1, 2, \dots, n$ and $\vec{w}_j \in \mathcal{W}$.

- Matrix representation
- Definition: ordered basis, **standard ordered basis**, coordinate vectors
- $\vec{x} = \sum_{i=1}^n a_i \vec{v}_i$,

$$[\vec{x}]_{\beta} = |x\rangle_{\beta} = \begin{pmatrix} a_1 \\ a_2 \\ \cdot \\ \cdot \\ a_n \end{pmatrix} \quad (8)$$

- Matrix representation of \hat{T} in the ordered bases β and γ :

$$[\hat{T}]_{\beta}^{\gamma} \quad (9)$$

- Theorem 2.7: Let $\hat{T}, \hat{U} : \mathcal{V} \rightarrow \mathcal{W}$ be linear, then for all $a \in F$, $a\hat{T} + \hat{U}$ is linear.
- Definition: $\mathcal{L}(\mathcal{V}, \mathcal{W})$ denotes the vector space of all linear transformation from \mathcal{V} into \mathcal{W}
- Theorem 2.8: $[\hat{T} + \hat{U}]_{\beta}^{\gamma} = [\hat{T}]_{\beta}^{\gamma} + [\hat{U}]_{\beta}^{\gamma}$ and $[a\hat{T}]_{\beta}^{\gamma} = a [\hat{T}]_{\beta}^{\gamma}$