

Lecture 2

Gaussian Elimination (GE)

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2017/4/18

Basic Idea of Gaussian Elimination

$A = [a_{ij}]_{N \times N}$, $i = \text{the } i^{\text{th}} \text{ row}$, $j = \text{the } j^{\text{th}} \text{ column}$

$$\vec{b} = \begin{bmatrix} b_1 \\ \vdots \\ b_N \end{bmatrix}_{N \times 1}$$

We first merge A and \vec{b} as an augmented matrix and then perform elementary operations so that A is transformed to an upper triangular matrix (all entries lying below the diagonal entries are zero):

$$\left[A \mid \vec{b} \right]_{N \times N+1} \xrightarrow{\text{Elementary Operations}} \left[\begin{array}{ccccc|c} \times & \times & \cdots & \cdots & \times & \\ 0 & \times & \times & \cdots & \vdots & \\ \vdots & 0 & \ddots & \times & \vdots & \vec{b} \\ \vdots & \vdots & 0 & \times & \times & \\ 0 & \cdots & \cdots & 0 & \times & \end{array} \right] \quad (2.1)$$

Elementary Operations

- (1) $cE_i \rightarrow E_i$: Multiply the i th row by a constant c .
- (2) $(E_j + cE_i) \rightarrow E_j$: Add cE_i to E_j .
- (3) $E_i \leftrightarrow E_j$: Exchange E_i and E_j .

$$\begin{aligned} E_1 &: x_1 - x_2 + 2x_3 - x_4 = -8 \\ E_2 &: 2x_1 - 2x_2 + 3x_3 - 3x_4 = -20 \\ E_3 &: x_1 + x_2 + x_3 = -2 \\ E_4 &: -3x_1 - x_2 + x_3 + 3x_4 = 4 \end{aligned}$$

$$\left[A \mid \vec{b} \right] = \left[\begin{array}{cccc|c} 1 & -1 & 2 & -1 & -8 \\ 2 & -2 & 3 & -3 & -20 \\ 1 & 1 & 1 & 0 & -2 \\ -3 & -1 & 1 & 3 & 4 \end{array} \right]$$

$$\begin{array}{l} \begin{array}{l} (-2E_1 + E_2) \rightarrow E_2 \\ (-E_1 + E_3) \rightarrow E_3 \\ (3E_1 + E_4) \rightarrow E_4 \end{array} \\ \hline \end{array} \rightarrow \left[\begin{array}{cccc|c} 1 & -1 & 2 & -1 & -8 \\ 0 & 0 & -1 & -1 & -4 \\ 0 & 2 & -1 & 1 & 6 \\ 0 & -4 & 7 & 0 & -20 \end{array} \right]$$

$$\begin{array}{l} \begin{array}{l} E_2 \longleftrightarrow E_3 \\ (2E_2 + E_4) \rightarrow E_4 \\ (5E_3 + E_4) \rightarrow E_4 \end{array} \\ \hline \end{array} \rightarrow \left[\begin{array}{cccc|c} 1 & -1 & 2 & -1 & -8 \\ 0 & 2 & -1 & 1 & 6 \\ 0 & 0 & -1 & -4 & -4 \\ 0 & 0 & 0 & -18 & -28 \end{array} \right]$$

We thus have the transformed system

$$\begin{aligned} x_1 - x_2 + 2x_3 - x_4 &= -8 \\ 2x_2 - x_3 + x_4 &= 6 \\ -x_3 - 4x_4 &= -4 \\ 18x_4 &= 28 \end{aligned}$$

\implies Backward substitution

\implies Solution: $x_4 = \frac{14}{9}$, $x_3 = \frac{-20}{9}$, $x_2 = \dots$, $x_1 = \dots$

Algorithm GE: Gaussian Elimination Solve $A\vec{x} = \vec{b}$.

Input: N : Number of unknowns and equations; a_{ij} : Entries of A , $i, j = 1 \dots N$; b_i : Entries of \vec{b} , $i = 1 \dots N$.

Output: x_i : Entries of \vec{x} (Solution) or Error Message.

Step 1. For $i = 1, \dots, N - 1$ do Step 2-4 (Elimination Process).

Step 2. Let p be the smallest integer $i \leq p \leq N$ and $a_{pi} \neq 0$. If no integer p can be found then OUTPUT ("Error: No Unique Solution Exists"), STOP.

Step 3. If $p \neq i$ then perform $(E_p \leftrightarrow E_i)$.

Step 4. For $k = i + 1, \dots, N$ do Step 5-6.

Step 5. If $a_{ki} = 0$ then go to Step 4, else set $m_{ki} = a_{ki}/a_{ii}$. ($N - i$ times)

Step 6. Perform $(E_k - m_{ki}E_i) \rightarrow E_k$. $((N - i + 2)(N - i)$ times)

Step 7. If $a_{NN} = 0$ then OUTPUT (“Error: No Unique Solution Exists”), STOP.

Step 8. Set $x_N = \frac{b_N}{a_{NN}}$. (1 time)

Step 9. For $i = N-1, N-2, \dots, 1$, set $x_i = \left(b_i - \sum_{j=i+1}^N a_{ij}x_j \right) / a_{ii}$. (($N-i+1$) times)

Step 10. OUTPUT (x_1, \dots, x_N) ; “Procedure completed successfully”, STOP.

Complexity of the GE Algorithm

$$\begin{aligned}
 & \text{Total number of } \times \text{ or } \div \text{ operations} \\
 &= 1 + \sum_{i=1}^{N-1} [(N-i) + (N-i+2)(N-i) + (N-i+1)(N-1)] \\
 &= \frac{N^3}{3} + N^2 - \frac{N}{3} = O(N^3) \tag{2.2}
 \end{aligned}$$

Operation $*$ or \div is the most time consuming part of operations on a computer. We say that the computational complexity of the Gaussian elimination algorithm is $O(N^3)$, which means that the CPU time needed to solve $A\vec{x} = \vec{b}$ by GE is approximately proportional to N^3 . You can think of $O(N^3) = cN^3$ as $N \rightarrow \infty$ where c is a constant.

Question 2.1. If a computer solving $A\vec{x} = \vec{b}$ with $N = 100$ by GE spends 1 second, how much time will it spend for $N = 10000$?

Project 2.1. Consider the 1D Poisson Problem (1.1) (with $f(x) = 2$, $g_D = 0$, and $g_N = 0$) and implement the methods FDM and GE. Given a total number of nodes N , the mesh size $\Delta x = h = \frac{1}{N-1}$. The maximum error of an approximate solution $U(x)$ is defined as

$$\begin{aligned}
 E^u &= \|e(x)\|_\infty = \|u(x) - U(x)\|_\infty \\
 &= \max_{1 \leq i \leq N} |e_i| = \max_{1 \leq i \leq N} |u_i - U_i| = O(h^\alpha). \tag{2.3}
 \end{aligned}$$

In general, $\|e(x)\|_\infty$ is expressed as $O(h^\alpha)$ where α is called the order of convergence of the numerical method (FDM here). With different h , we thus have

$$\begin{aligned}
 E_1^u &\propto (h_1)^\alpha \\
 E_2^u &\propto (h_2)^\alpha \\
 \frac{E_1^u}{E_2^u} &= \left(\frac{h_1}{h_2}\right)^\alpha \\
 \alpha &= \frac{\log(E_1^u) - \log(E_2^u)}{\log(h_1) - \log(h_2)} \tag{2.4}
 \end{aligned}$$

Input: N

	N	E^u	α
	5		
	9		
Output:	17		
	33		
	65		
	129		

HW 2.1. Consider 1D Poisson's equation (1.1a) with the Dirichlet boundary conditions $u(0) = \alpha$ and $u(1) = \beta$. This is the same problem (2.6) and (2.7) in LeVeque-FDM-2005.pdf. This problem is solved by using the central finite difference method to obtain an approximation solution $U(x)$. (A) Show that the local truncation error of the approximation solution is of $O(h^2)$. (B) Show that the method is stable. (C) Show that the convergence order of the method is $O(h^2)$. (See LeVeque-FDM-2005.pdf for the definitions of local truncation error, stability, consistence, and convergence and the proofs for these results.)

HW 2.2. Consider 1D Poisson's equation (1.1a) with the Dirichlet-Neumann boundary conditions $u'(0) = \sigma$ and $u(1) = \beta$ (See (2.33) in LeVeque-FDM-2005.pdf.) (A) Show that the local truncation error of our approximation (1.16) is $O(h^1)$. (B) Use the central approximation to $u'(0) = \sigma$ as given by (2.36) in LeVeque-FDM-2005.pdf. Show that the local truncation error is now $O(h^2)$.