

## Computational Methods for Optoelectronics

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# Syllabus

1. Linear Algebraic Equations (March. 6)
2. Interpolation, Curve Fitting, and Integration (Mar. 13)
3. Ordinary Differential Equations (Mar. 20, 27)  
**Homework # 1:** two-weeks to finish, (deadline: Apr. 10)
4. Partial Differential Equations (Apr. 10, 17)
5. Nonlinear Equations and Nonlinear PDE (Apr. 24, May 1)  
**Homework # 2:** two-weeks to finish (deadline: May 15),
6. Eigenvalues and Eigenvectors (May 8)
7. Finite Element Method (May 15)
8. Monte Carlo Method (May 22)
9. Optimization (May 29)  
**Project:** one-month to finish (deadline: June 26),
10. Case studies (June 5, 19, 26)

# Prelude

1. C/C++/Fortran simulation platform
  - ⌚ gcc/f77,f90,f95, PGI, NAG, Visual C/Fortran, Borland C, Compaq C ...
  - ⌚ gnuplot, tecplot, sigmaplot, origin ...
  - ⌚ GNU Make and Concurrent Version System (CVS)
  - ⌚ Parallel programming, MPI
2. Libraries/Standard subroutine packages
  - ⌚ C++ Standard Template Library, STL
  - ⌚ LINPACK/LAPACK
  - ⌚ IMSL
  - ⌚ Matlab
3. Mathematica, Maple, MathCAD, Perl ...
4. Numerical errors

# Tips for using Matlab

- ④ use *matrix/vector* operations rather than *loop* operations
- ④ use *build-in* routine as often as possible
- ④ build your self sub-routines, *.m* files
- ④ use adaptive input argument list
- ④ use the *breakpoint* in the debug mode
- ④ check workspace for the type/value of the variables
- ④ remark the code as much as possible

# Example

```
% Compute Fourier second derivative  
[x,D] = fourdif(N,2);  
  
% Rescale [0, 2pi] to [-L,L]  
x = L*(x-pi)/pi;  
  
u0 = 1.0*sech(x-x0).*exp(i*p0*(x-x0))+1.0*sech(x+x0).*exp(-i*p0*(x+x0))  
tspan = [0:tfinal/tnum:tfinal];  
  
% Options for ODE45  
options = odeset('RelTol',tol,'AbsTol',tol);  
  
% Solve ODEs  
[t,u] = ode45(@nlsrhs, tspan, u0, options, D);
```

# IEEE 64-bit Floating-Point

In floating-point representation,

$$s \times M \times B^{e-E},$$

where

1.  $s$ : sign bit,  $b_{63} = \pm$
2.  $B$ : the base of the representation (usually  $B = 2$ , but sometimes  $B = 16$ ),
3.  $e$ : exact integer exponent,  $(b_{62}b_{61} \cdots b_{52})$ ,
4.  $E$ : the bias of the exponent,  $2^{11-1} - 1 = 1023$

$$e - E = -1022 \curvearrowleft +1023$$

5.  $M$ : exact positive integer mantissa,

$$\begin{aligned}M &= 0.b_{51}b_{50} \cdots b_1b_0 = [b_{51}b_{50} \cdots b_1b_0] \times 2^{-52}, \quad \text{un-normalized} \\&= 1.b_{51}b_{50} \cdots b_1b_0 = 1 + [b_{51}b_{50} \cdots b_1b_0] \times 2^{-52}, \quad \text{normalized}\end{aligned}$$

# Range of 64-bit Floating-Point

- ④ Least Significant Digit:

$$\Delta M = 2^{-52} \approx 10^{-52*3/10} = 10^{-16}$$

- ④ Least Significant Bit:

$$\Delta M \times 2^{e-E} = 2^{-52} \times 2^{e-E}$$

- ④ minimum positive number:

$$(0 + 2^{-52}) \times 2^{-1022} = 2^{-1074} \approx 10^{-1074*3/10} = 10^{-321}$$

- ④ maximum positive number:

$$(2 - 2^{-52}) \times 2^{1023} \approx 10^{308}$$

$$2^{10} = 1024 \approx 10^3$$

# Errors

- ⌚ **Round-off Error:** by finite bits,
- ⌚ **Truncation Error:** by finite number of terms (operations),
- ⌚ **Overflow/Underflow:** by too large or too small numbers,
- ⌚ **Negligible Addition:** by adding two numbers differing by over 52 bits, "+"
- ⌚ **Loss of significance:** by a "bad subtraction", "-"
- ⌚ **Error Magnification:** by multiplying/dividing a number containing a small error, "×" and "/"
- ⌚ **Errors by algorithms.**

# Tips for avoiding large errors

A quadratic equation, with real coefficients  $a$ ,  $b$ , and  $c$ :

$$ax^2 + bx + c = 0$$

one can write the solution in *two ways*,

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}, \quad \text{or} \quad x = \frac{2c}{-b \pm \sqrt{b^2 - 4ac}}$$

If either  $a$  or  $c$  (or both) are small,  $b^2 \gg ac$ , the two roots are

$$x_1 = \frac{q}{a}, \quad \text{and} \quad x_2 = \frac{c}{q},$$

where

$$q \equiv \frac{-1}{2}[b + \operatorname{sgn}(b)\sqrt{b^2 - 4ac}]$$

# Normalization of coefficients

In order to decrease the magnitude of round-off errors and to lower the possibility of overflow/underflow errors, when computing

$$\frac{xy}{z},$$

- ↪  $x(y/z)$  when  $y$  and  $z$  are close in magnitude,
- ↪  $(x/z)y$  when  $x$  and  $z$  are close in magnitude,
- ↪  $(xy)/z$  when  $x$  and  $y$  are very different in magnitude.

*Normalization of coefficients, or reducing the equation to scaleless, is important.*

# Normalization of coefficients

Nonlinear Schrödinger equation:

$$i\frac{\partial U}{\partial z} + D_2 \frac{\partial^2 U}{\partial t^2} + \chi_3 |U|^2 U = 0$$

set  $\eta = az$  and  $\tau = bt$ , then NLSE becomes

$$ia\frac{\partial U}{\partial \eta} + D_2 b^2 \frac{\partial^2 U}{\partial \tau^2} + \chi_3 |U|^2 U = 0$$

then by choosing

$$\begin{aligned} a &= \chi_3, \\ b &= \sqrt{\frac{\chi_3}{2D_2}}, \end{aligned}$$

NLSE is reduced to scaleless form,

$$i\frac{\partial U}{\partial \eta} + \frac{1}{2}\frac{\partial^2 U}{\partial \tau^2} + |U|^2 U = 0$$

# 1, Linear Algebraic Equations

$$\mathbf{A} \cdot \mathbf{x} = \mathbf{b},$$

where

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1N} \\ a_{21} & a_{22} & \cdots & a_{2N} \\ \vdots & & & \\ a_{M1} & a_{M2} & \cdots & a_{MN} \end{bmatrix}, \mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{bmatrix}, \text{ and } \mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_N \end{bmatrix}.$$

- ⌚ Gauss-Jordan elimination
- ⌚ LU decomposition
- ⌚ Jacobi iteration
- ⌚ Gauss-Seidel iteration

# Systems for linear algebra equation

- ④ Field decomposition by basis
- ④ Finite Element Method (element basis)
- ④ Differential matrix
- ④ Many particle simulator
- ④ ...

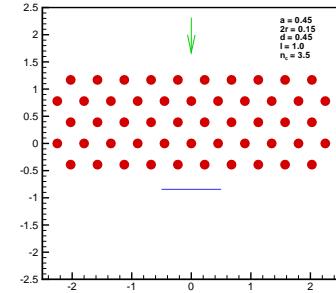
# Multiple scattering method for PBG

Helmholtz equation:

$$\nabla^2 E + \tilde{k}^2(M)E = 0$$

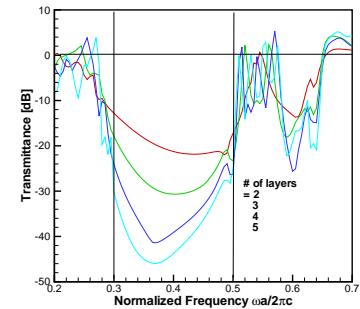
with

$$\tilde{k}^2(M) = k^2\tilde{\epsilon} = \begin{cases} k^2\epsilon_j & \text{if } M \in C_j (j = 1, 2, \dots, N) \\ k^2 & \text{if } M \notin C_j (j = 1, 2, \dots, N) \end{cases}$$



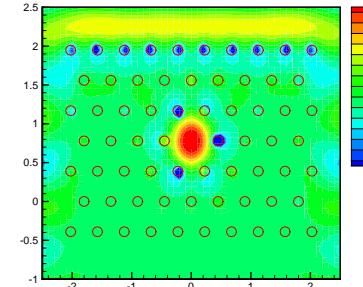
write down the total field in decomposition,

$$E(P) = \sum_{m=-\infty}^{\infty} a_{l,m} J_m[kr_l(P)] e^{im\theta_l(P)} + \sum_{m=-\infty}^{\infty} b_{l,m} H_m^{(1)}[kr_l(P)] e^{im\theta_l(P)},$$



then all we need is to solve

$$\hat{\mathbf{b}}_l - \sum_{j \neq l} \mathbf{S}_l \mathbf{T}_{l,j} \hat{\mathbf{b}}_j = \mathbf{S}_l \mathbf{Q}_l.$$



# Finite difference approximation

$$\frac{du(x)}{dx} = x,$$

Second-order FD approximation for  $u'(x_j)$

$$u'(x_j) \approx \frac{u_{j+1} - u_{j-1}}{2h}$$

in the matrix-vector form (with periodic boundary)

$$\begin{pmatrix} u'_1 \\ \vdots \\ u'_j \\ \vdots \\ u'_N \end{pmatrix} = h^{-1} \begin{pmatrix} 0 & \frac{1}{2} & & & -\frac{1}{2} \\ -\frac{1}{2} & 0 & & & \\ & & \ddots & & \\ & & & -\frac{1}{2} & 0 & \frac{1}{2} \\ & & & & \ddots & \\ & & & & & 0 & \frac{1}{2} \\ & & & & & -\frac{1}{2} & 0 \end{pmatrix} \begin{pmatrix} u_1 \\ \vdots \\ u_j \\ \vdots \\ u_N \end{pmatrix} = \begin{pmatrix} x_1 \\ \vdots \\ x_j \\ \vdots \\ x_N \end{pmatrix}$$

# Solution for a system of linear equations

$$\mathbf{A} \cdot \mathbf{x} = \mathbf{b},$$

where

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1N} \\ a_{21} & a_{22} & \cdots & a_{2N} \\ \vdots & & & \\ a_{M1} & a_{M2} & \cdots & a_{MN} \end{bmatrix}, \mathbf{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_N \end{bmatrix}, \text{ and } \mathbf{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_N \end{bmatrix}.$$

- ⌚  $M = N$ , nonsingular case,
- ⌚  $M < N$ , underdetermined case: minimum-norm solution,
- ⌚  $M > N$ , overdetermined case, Least-Squares-Error solution,

$$\mathbf{e} = \mathbf{Ax} - \mathbf{b},$$

$$\frac{1}{2} \|\mathbf{e}\|^2.$$

# Gaussian forward elimination

Consider  $M = N = 3$ ,

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \end{bmatrix},$$

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 = b_1$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2$$

$$a_{31}x_1 + a_{32}x_2 + a_{33}x_3 = b_3$$

**step 1:** by pivoting at  $a_{11}$

$$\begin{aligned} a_{11}^{(0)}x_1 + a_{12}^{(0)}x_2 + a_{13}^{(0)}x_3 &= b_1^{(0)} \\ a_{22}^{(1)}x_2 + a_{23}^{(1)}x_3 &= b_2^{(1)} \\ a_{32}^{(1)}x_2 + a_{33}^{(1)}x_3 &= b_3^{(1)} \end{aligned}$$

# Gaussian forward elimination

step 2: by pivoting at  $a_{22}$

$$\begin{array}{lclclcl} a_{11}^{(0)}x_1 & + & a_{12}^{(0)}x_2 & + & a_{13}^{(0)}x_3 & = & b_1^{(0)} \\ & & a_{22}^{(1)}x_2 & + & a_{23}^{(1)}x_3 & = & b_2^{(1)} \\ & & a_{33}^{(2)}x_3 & = & b_3^{(2)} \end{array}$$

$$\left[ \begin{array}{ccc} a_{11}^{(0)} & a_{12}^{(0)} & a_{13}^{(0)} \\ 0 & a_{22}^{(1)} & a_{23}^{(1)} \\ 0 & 0 & a_{33}^{(2)} \end{array} \right] \cdot \left[ \begin{array}{c} x_1 \\ x_2 \\ x_3 \end{array} \right] = \left[ \begin{array}{c} b_1^{(0)} \\ b_2^{(1)} \\ b_3^{(2)} \end{array} \right],$$

- for subtraction  $\frac{1}{3}N^3$  loops,
- for multiplication  $\frac{1}{2}N^2M$  loops.

# Backsubstitution

step 3: by backward substitution

$$\begin{aligned}x_3 &= b_3^{(2)} / a_{33}^{(2)} \\x_2 &= (b_2^{(1)} - a_{23}^{(1)} x_3) / a_2^{(1)} \\x_1 &= (b_1^{(0)} - \sum_{n=2}^3 a_{1n}^{(0)} x_n) / a_{11}^{(0)}\end{aligned}$$

in general form,

$$x_m = \left( b_m^{(m-1)} - \sum_{n=m+1}^M a_{mn}^{(m-1)} x_n \right) / a_{mm}^{(m-1)}, \quad \text{for } m = M, M-1, \dots, 1$$

- for backsubstitution  $\frac{1}{2}N^2$  loops (one multiplication plus one subtraction),

# Pivoting

If  $a_{kk} = 0$ , for example

$$\begin{bmatrix} 0 & 1 & 1 \\ 2 & -1 & -1 \\ 1 & 1 & -1 \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} b_1^{(0)} \\ b_2^{(1)} \\ b_3^{(2)} \end{bmatrix},$$

- ④ apply *row switching* to avoid the zero division,
- ④ interchange rows only: *partial pivoting*,
- ④ interchange row and columns: *full pivoting*,
- ④ simply pick the largest (in magnitude) element as the pivot,
- ④ more useful to reduce the round-off error,

$$\text{Max}\{|a_{mk}|, k \leq m \leq M\}$$

- ④ a better choice,

$$\text{Max}\left\{\frac{|a_{mk}|}{\text{Max}\{|a_{mn}|, k \leq n \leq M\}}, k \leq m \leq M\right\},$$

# LU decomposition

$$\mathbf{L} \cdot \mathbf{U} = \mathbf{A},$$

where  $\mathbf{L}$  is *lower* triangular and  $\mathbf{U}$  is upper triangular,

$$\begin{bmatrix} \alpha_{11} & 0 & 0 & 0 \\ \alpha_{21} & \alpha_{22} & 0 & 0 \\ \alpha_{31} & \alpha_{32} & \alpha_{33} & 0 \\ \alpha_{41} & \alpha_{42} & \alpha_{43} & \alpha_{44} \end{bmatrix} \cdot \begin{bmatrix} \beta_{11} & \beta_{12} & \beta_{13} & \beta_{14} \\ 0 & \beta_{22} & \beta_{23} & \beta_{24} \\ 0 & 0 & \beta_{33} & \beta_{34} \\ 0 & 0 & 0 & \beta_{44} \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{bmatrix}$$

We can use a decomposition to solve the linear set

$$\mathbf{A} \cdot \mathbf{x} = (\mathbf{L} \cdot \mathbf{U}) \cdot \mathbf{x} = \mathbf{L} \cdot (\mathbf{U} \cdot \mathbf{x}) = \mathbf{b}$$

by first solving for the vector  $\mathbf{y}$

$$\mathbf{L} \cdot \mathbf{y} = \mathbf{b}$$

then solving

$$\mathbf{U} \cdot \mathbf{x} = \mathbf{y}$$

# LU decomposition: forward/backward substitution

⌚ forward substitution:

$$y_1 = \frac{b_1}{\alpha_{11}}$$

$$y_i = \frac{1}{\alpha_{ii}} [b_i - \sum_{j=1}^{i-1} \alpha_{ij} y_j], \quad i = 2, 3, \dots, N$$

⌚ backward substitution:

$$x_N = \frac{y_N}{\beta_{NN}}$$

$$x_i = \frac{1}{\beta_{ii}} [y_i - \sum_{j=1+1}^N \beta_{ij} x_j], \quad i = N-1, N-2, \dots, 1$$

# Performing the LU decomposition: Crout's algorithm

$$\begin{bmatrix} \alpha_{11} & 0 & 0 & 0 \\ \alpha_{21} & \alpha_{22} & 0 & 0 \\ \alpha_{31} & \alpha_{32} & \alpha_{33} & 0 \\ \alpha_{41} & \alpha_{42} & \alpha_{43} & \alpha_{44} \end{bmatrix} \cdot \begin{bmatrix} \beta_{11} & \beta_{12} & \beta_{13} & \beta_{14} \\ 0 & \beta_{22} & \beta_{23} & \beta_{24} \\ 0 & 0 & \beta_{33} & \beta_{34} \\ 0 & 0 & 0 & \beta_{44} \end{bmatrix} = \begin{bmatrix} a_{11} & a_{12} & a_{13} & a_{14} \\ a_{21} & a_{22} & a_{23} & a_{24} \\ a_{31} & a_{32} & a_{33} & a_{34} \\ a_{41} & a_{42} & a_{43} & a_{44} \end{bmatrix}$$

with

$$\alpha_{i1}\beta_{1j} + \cdots + \alpha_{ii}\beta_{jj} = a_{ij}$$

there are  $N^2$  equations for the  $N^2 + N$  unknown  $\alpha$ 's and  $\beta$ 's.

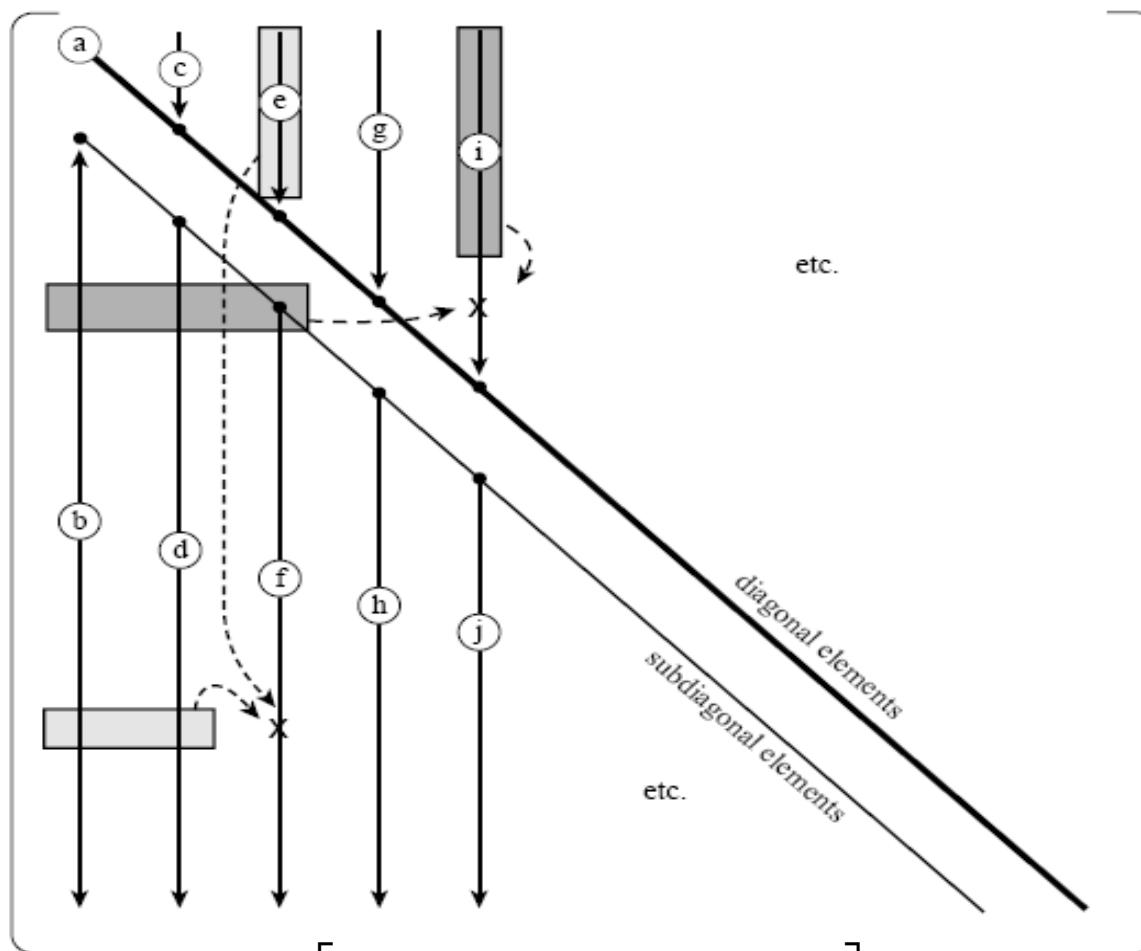
- ④ set  $\alpha_{ii} \equiv 1$ , for  $i = 1, \dots, N$ ,
- ④ for  $i = 1, 2, \dots, j$ , solve  $\beta_{ij}$

$$\beta_{ij} = a_{ij} - \sum_{k=1}^{i-1} \alpha_{ik} \beta_{kj}$$

- ④ for  $ji = j + 1, j + 2, \dots, N$ , solve  $\alpha_{ij}$

$$\alpha_{ij} = \frac{1}{\beta_{jj}} (\alpha_{ij} - \sum_{k=1}^{j-1} \alpha_{ik} \beta_{kj})$$

# Crout's algorithm



$$\begin{bmatrix} \beta_{11} & \beta_{12} & \beta_{13} & \beta_{14} \\ \alpha_{21} & \beta_{22} & \beta_{23} & \beta_{24} \\ \alpha_{31} & \alpha_{32} & \beta_{33} & \beta_{34} \\ \alpha_{41} & \alpha_{42} & \alpha_{43} & \beta_{44} \end{bmatrix}$$

# Complex system: quick-and-dirty

$$\mathbf{A} \cdot \mathbf{x} = \mathbf{b},$$

- ② if  $\mathbf{b} = \mathbf{b} + i\mathbf{d}$ , and  $\mathbf{A}$  is real,
  1. LU decompose  $\mathbf{A}$ ,
  2. backsubstitution  $\mathbf{b}$  to get the real part,
  3. backsubstitution  $\mathbf{d}$  to get the imaginary part
- ③ if  $\mathbf{A}$  is complex,

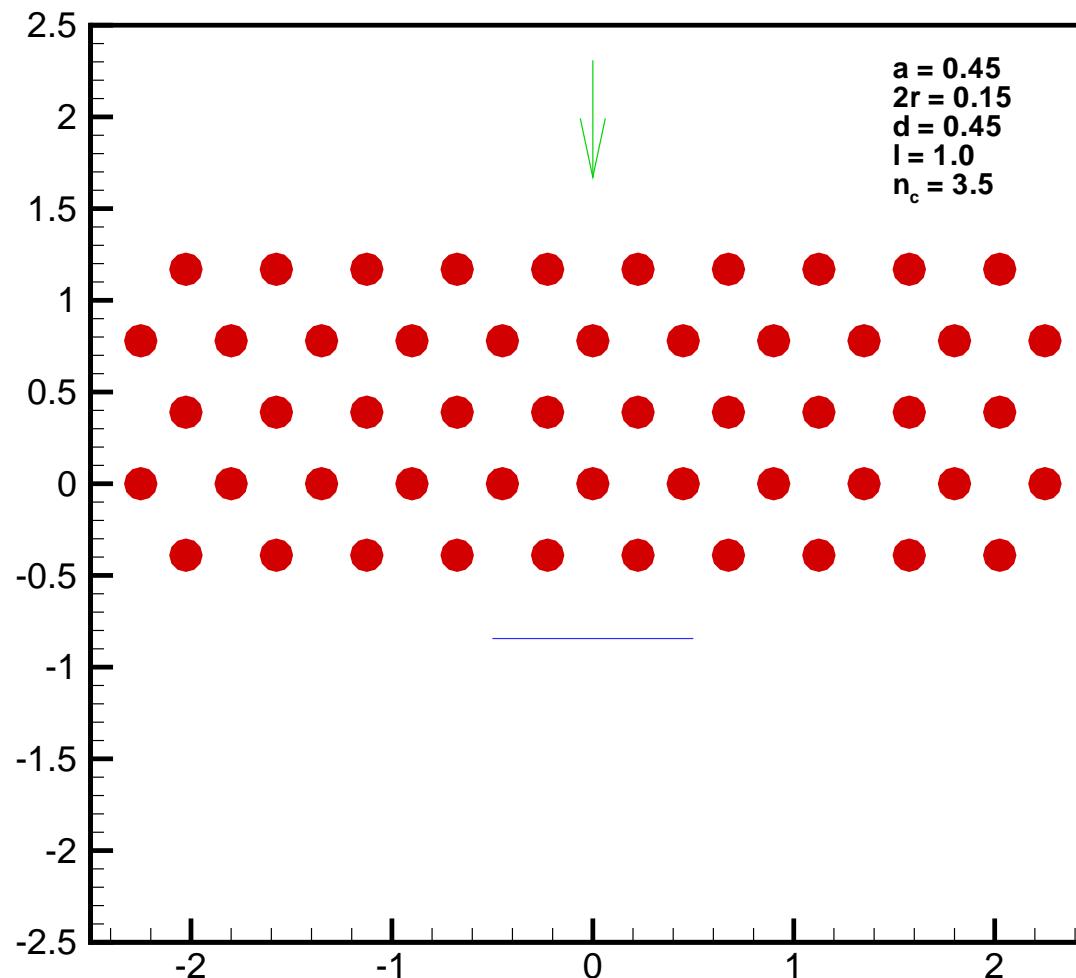
$$(\mathbf{A} + i\mathbf{C}) \cdot (\mathbf{x} + i\mathbf{y}) = (\mathbf{b} + i\mathbf{d}),$$

A *quick-and-dirty* way to solve complex system is

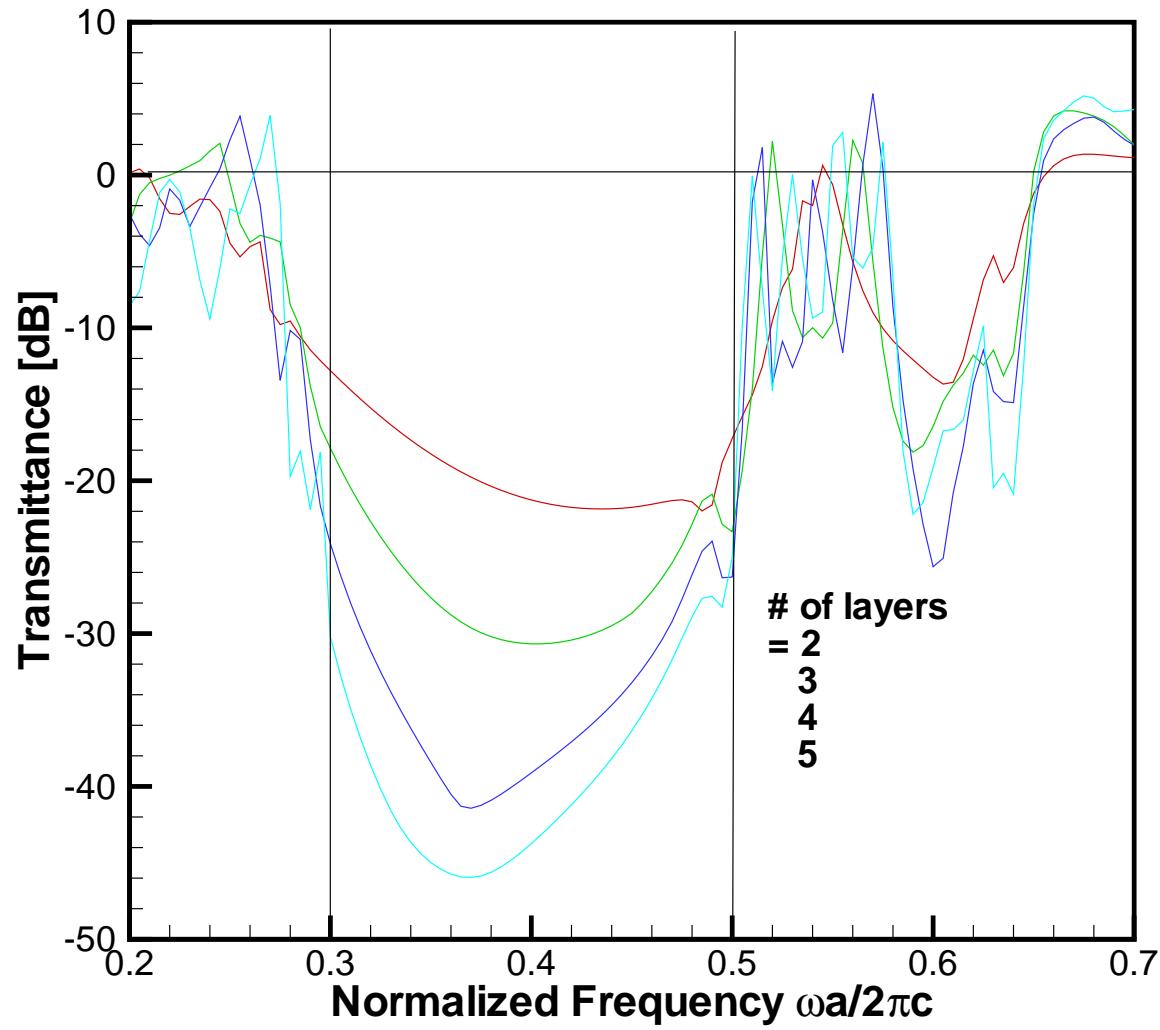
$$\begin{pmatrix} \mathbf{A} & -\mathbf{C} \\ \mathbf{C} & \mathbf{A} \end{pmatrix} \cdot \begin{pmatrix} \mathbf{x} \\ \mathbf{y} \end{pmatrix} = \begin{pmatrix} \mathbf{b} \\ \mathbf{d} \end{pmatrix}$$

a  $2N \times 2N$  set of real equations.

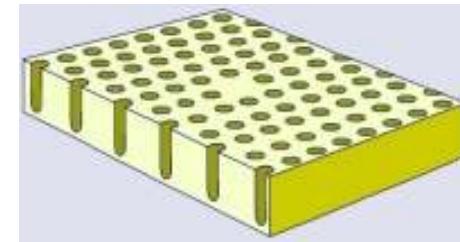
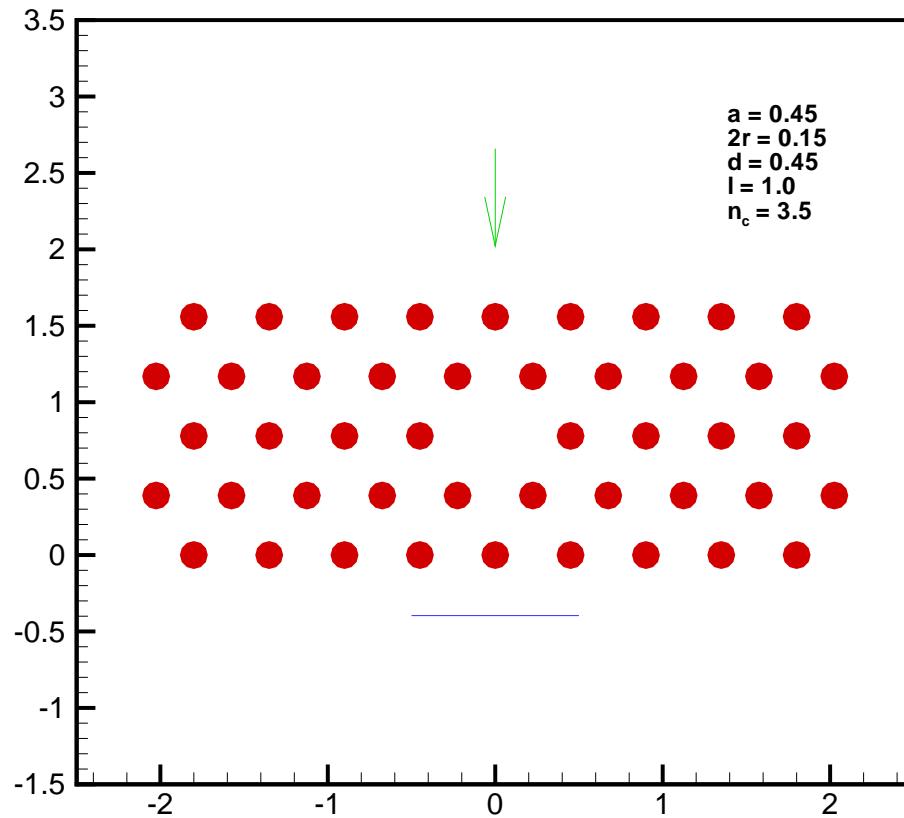
# Photonic Crystals



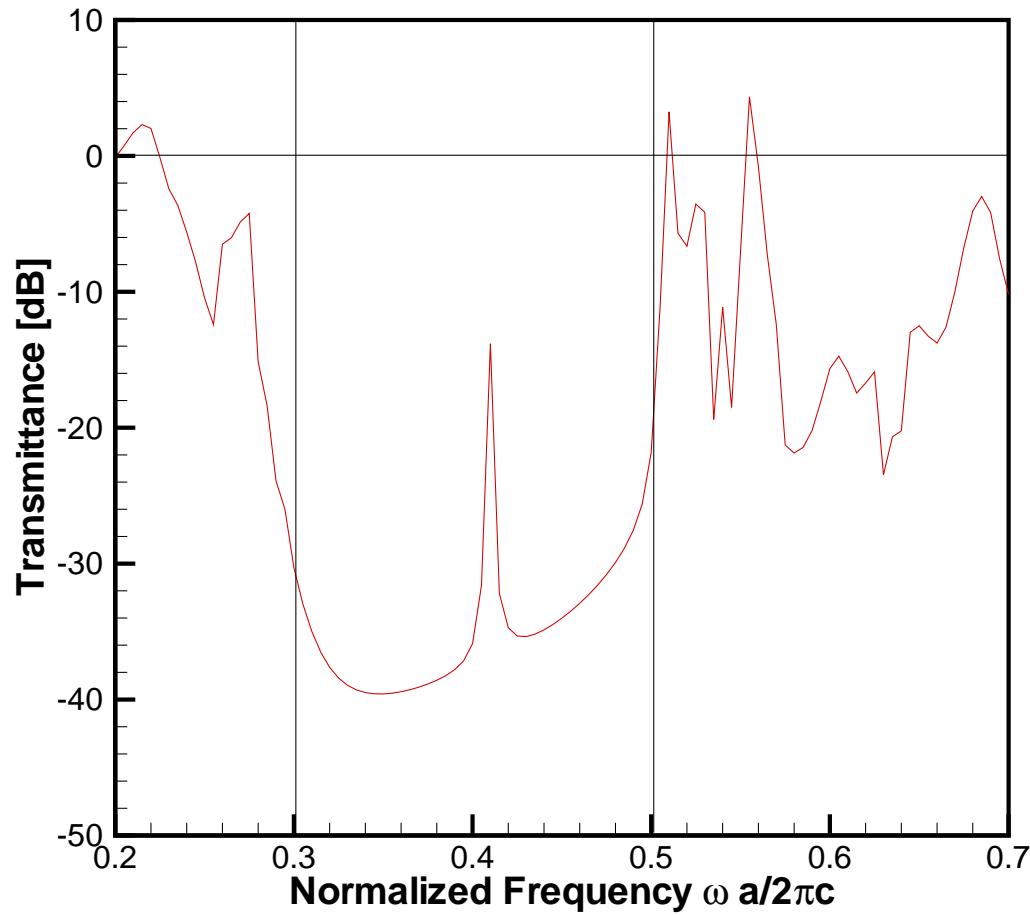
# Transmittance



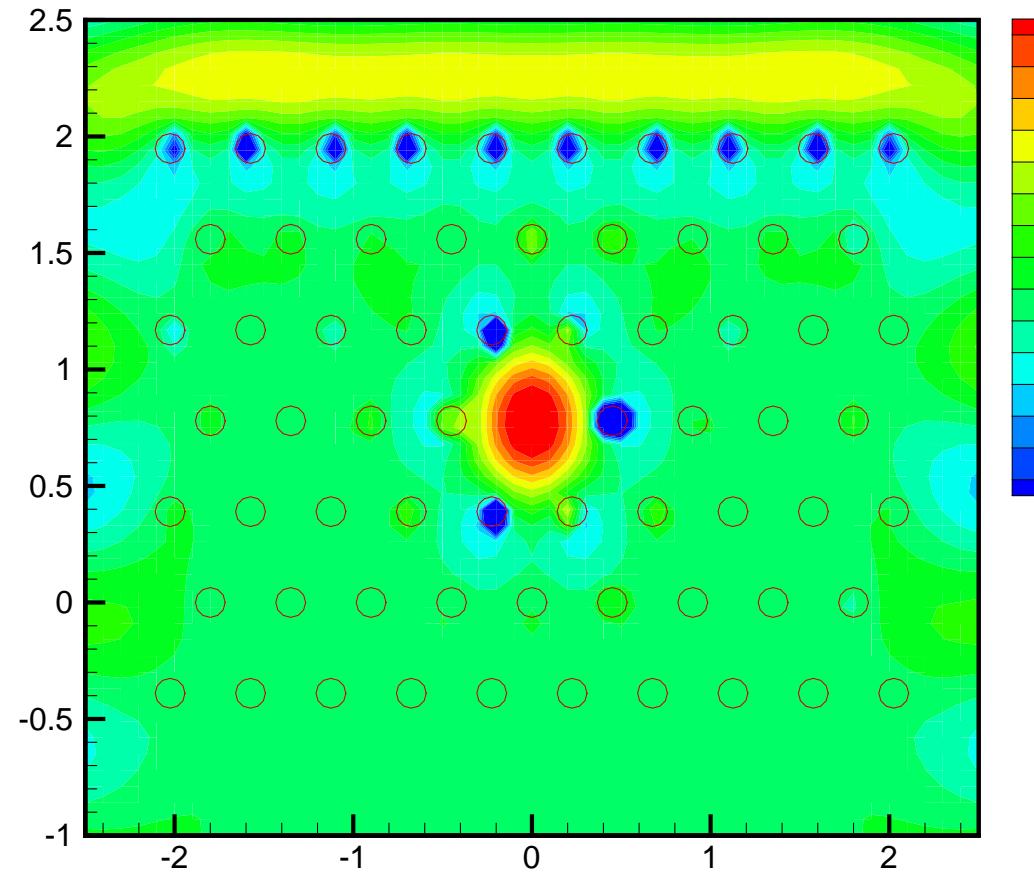
# One-defect in photonic crystal



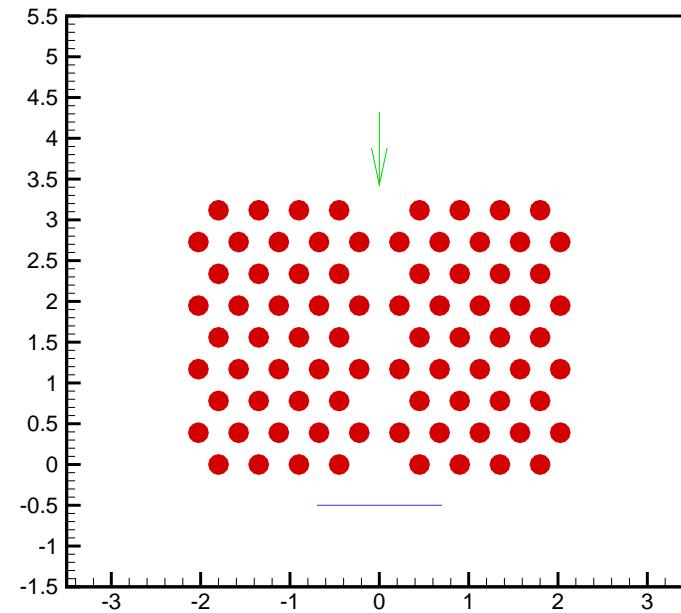
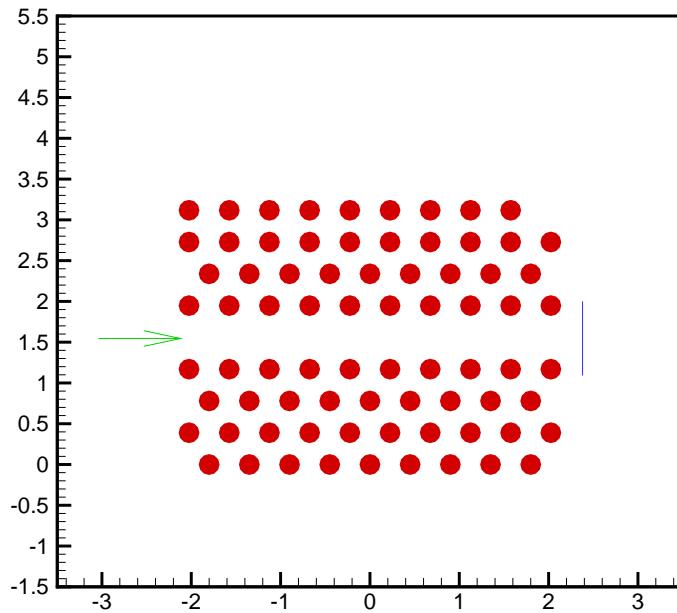
# Transmittance: one-defect



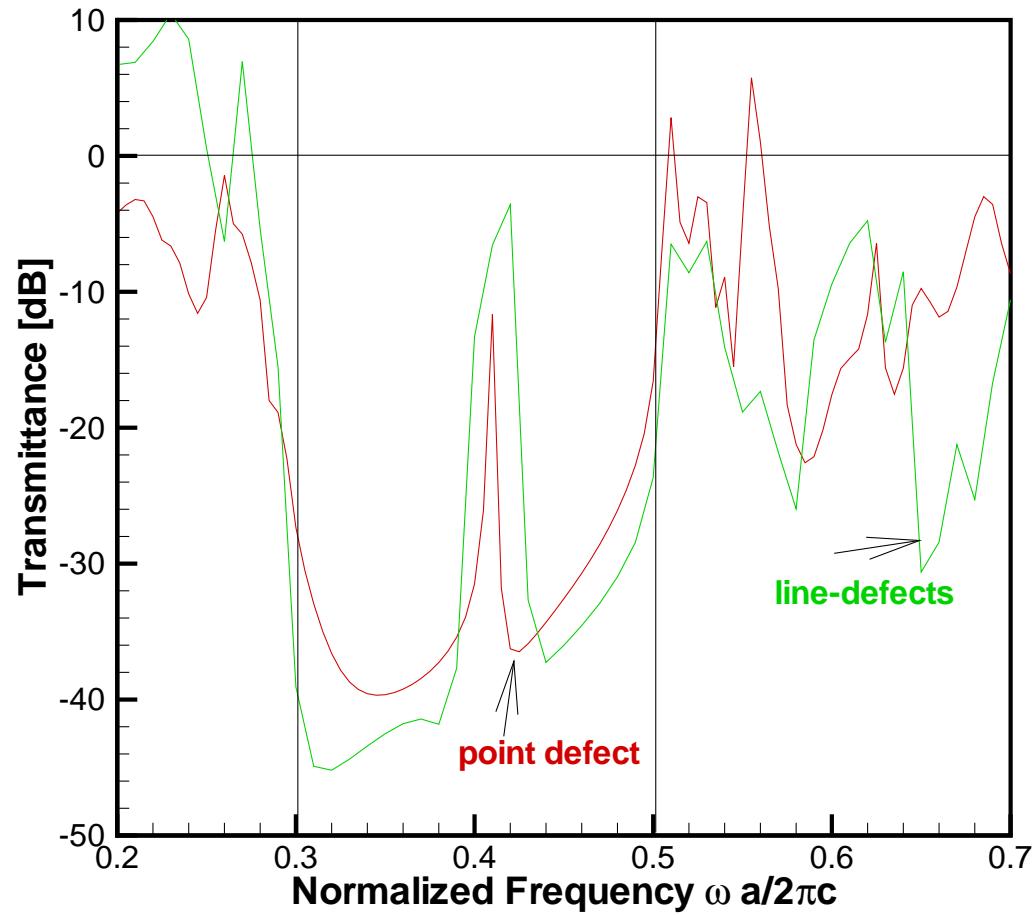
# Localized field: one-defect



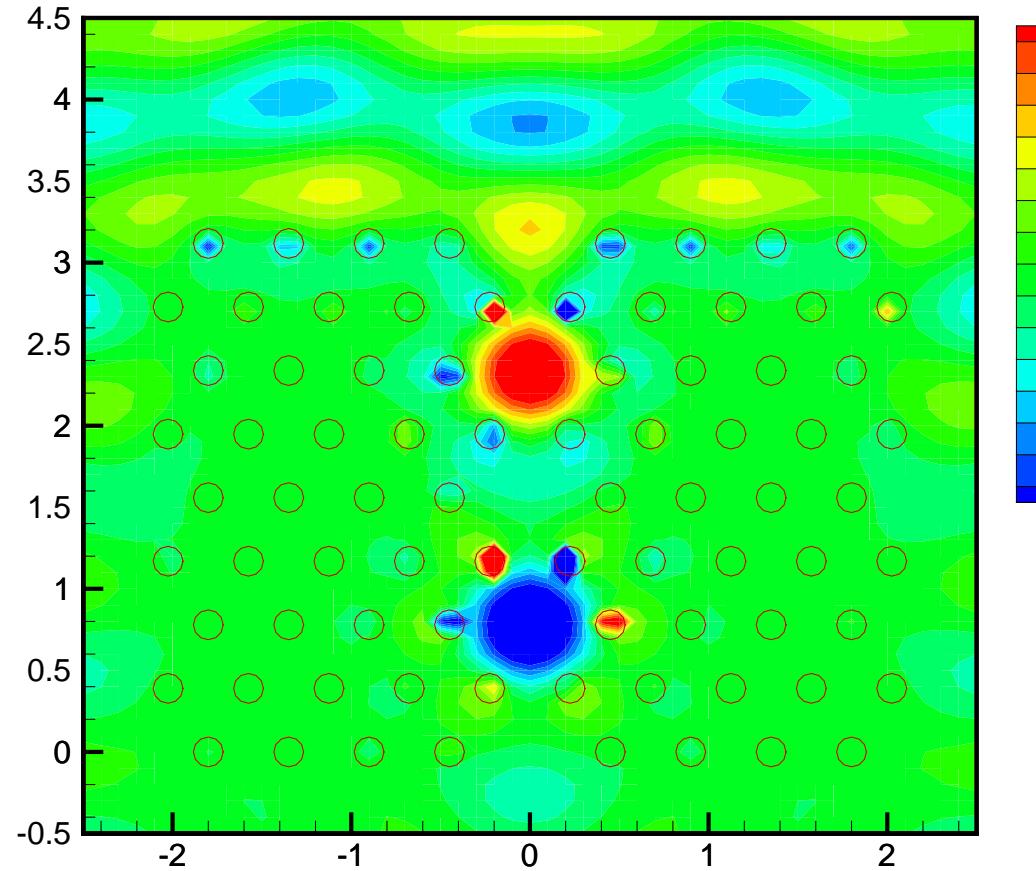
# Line-defects in photonic crystal



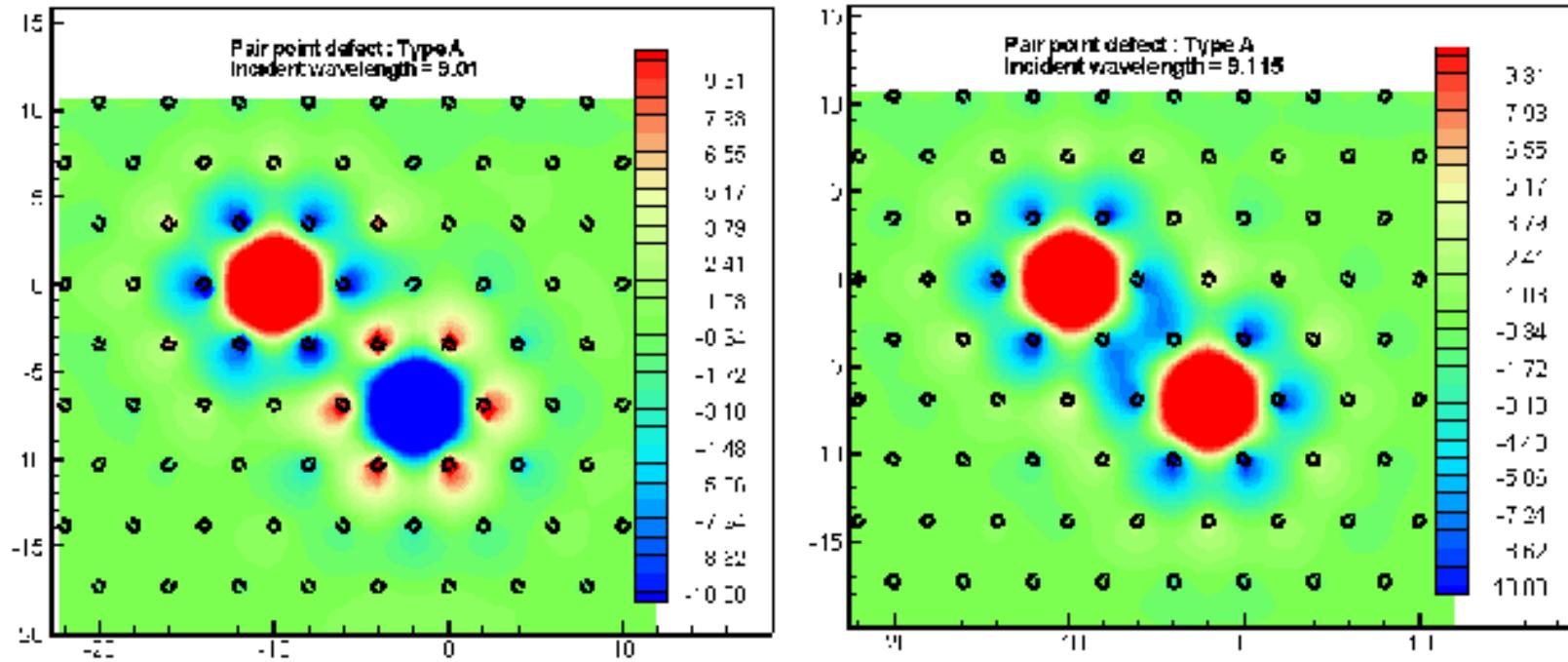
# Transmittance: line-defect



# Field distribution: line-defect

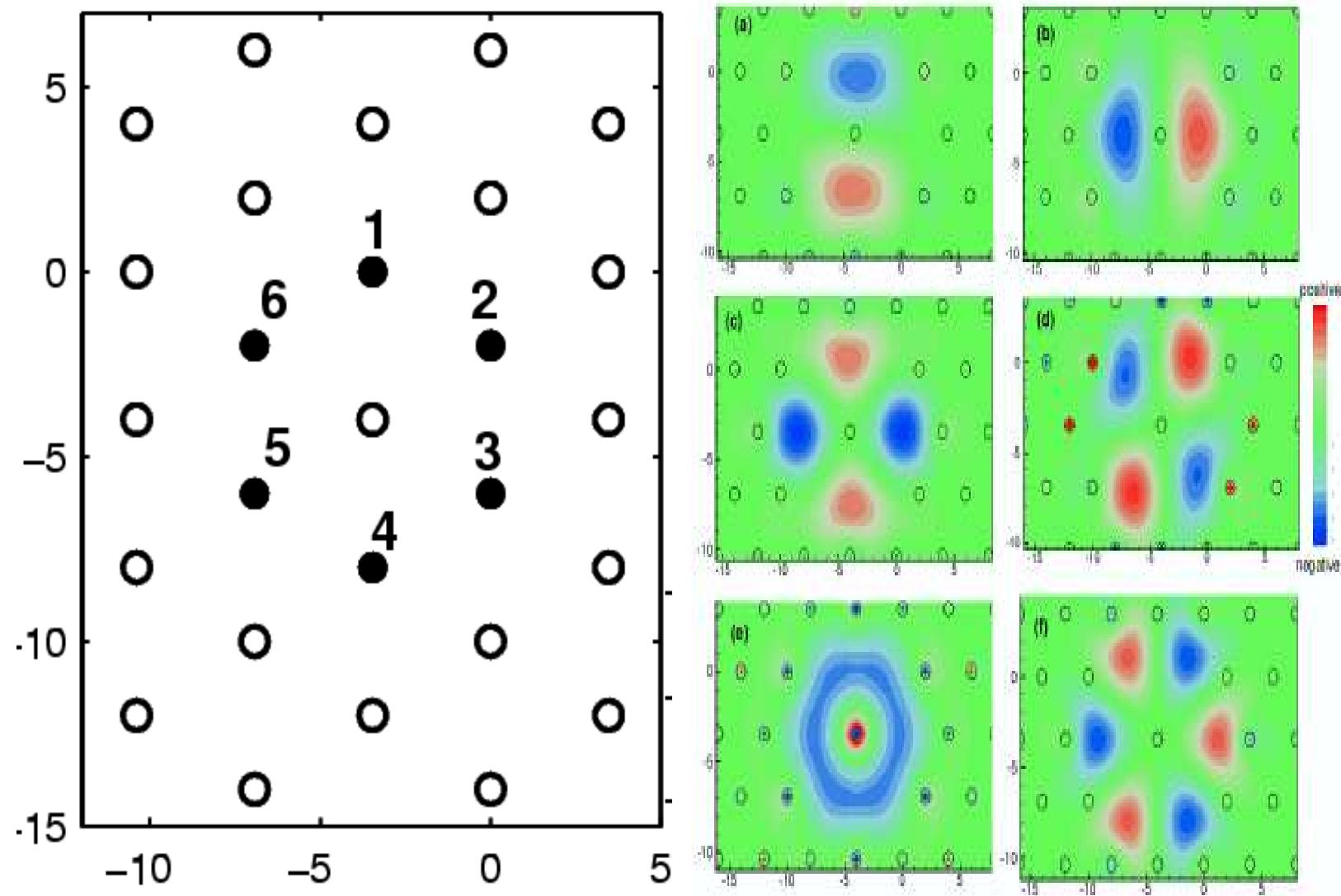


# two-defects in photonic crystal

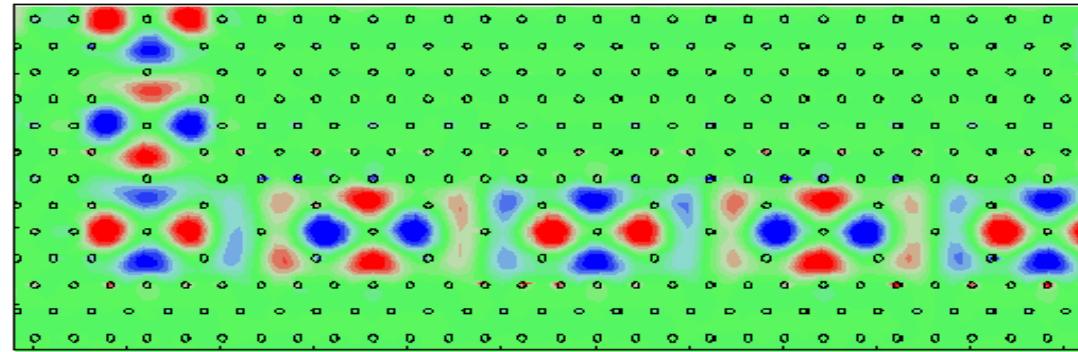
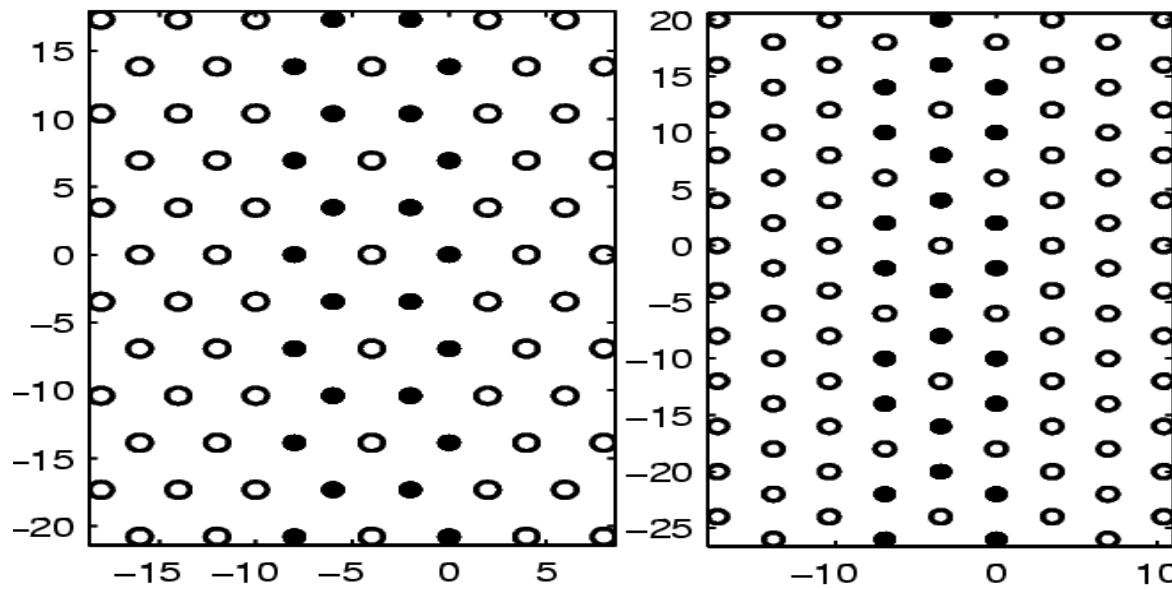


G. Tayeb and D. Maystre, *J. Opt. Soc. Am. A* 14, 3323 (1997).

# Optical molecule: benzene



# Optical molecule waveguide



Courtesy: B. S. Lin

# Theoretical Backgrounds

the Helmholtz equation:

$$\nabla^2 E + \tilde{k}^2(M)E = 0$$

with

$$\tilde{k}^2(M) = k^2 \tilde{\epsilon} = \begin{cases} k^2 \epsilon_j & \text{if } M \in C_j (j = 1, 2, \dots, N) \\ k^2 & \text{if } M \notin C_j (j = 1, 2, \dots, N) \end{cases}$$

write the total field into  $E = E^i + E^s$ , then

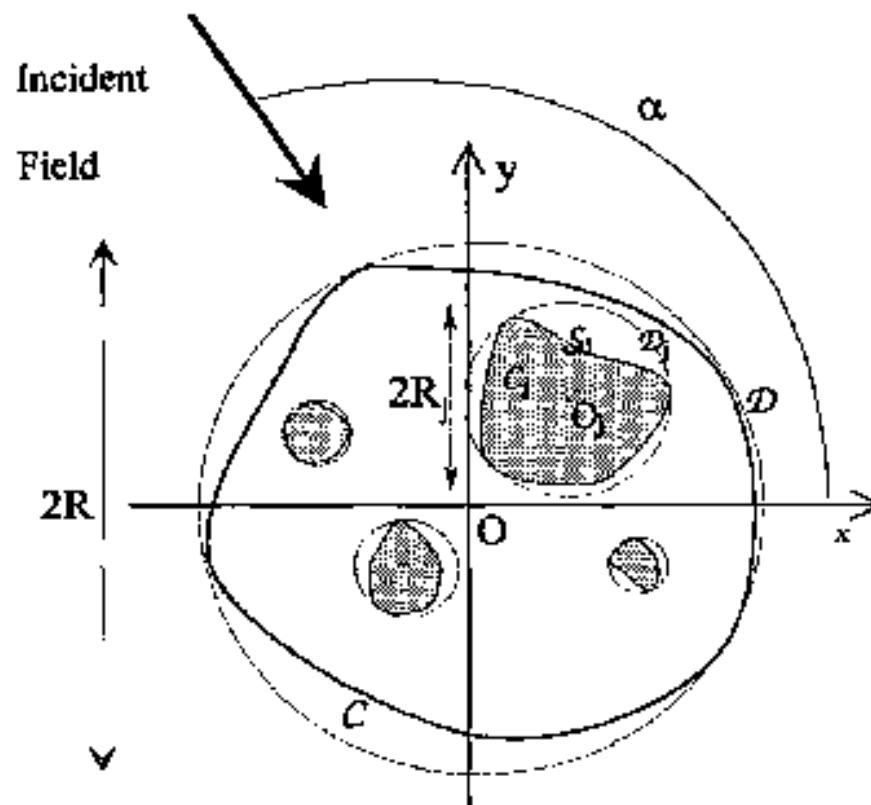
$$\nabla^2 E^i + k^2(M)E^i = 0$$

$$\nabla^2 E^s + k^2(M)E^s = [k^2 - \tilde{k}^2(M)]E$$

D. Felbacq, C. Tayeb, and D. Maystre, *J. Opt. Soc. Am. A* **11**, 2526 (1994).

# Green's theorem

$$\begin{aligned} E^s(P) &= \frac{-i}{4} k^2 \int \int dx dy H_0^{(1)}(kPM)[1 - \tilde{\epsilon}(M)]E(M) \\ &= \sum_{j=1}^N \frac{ik^2(\epsilon_j - 1)}{4} \int \int_{C_j} dx dy H_0^{(1)}(kPM)E(M) \end{aligned}$$

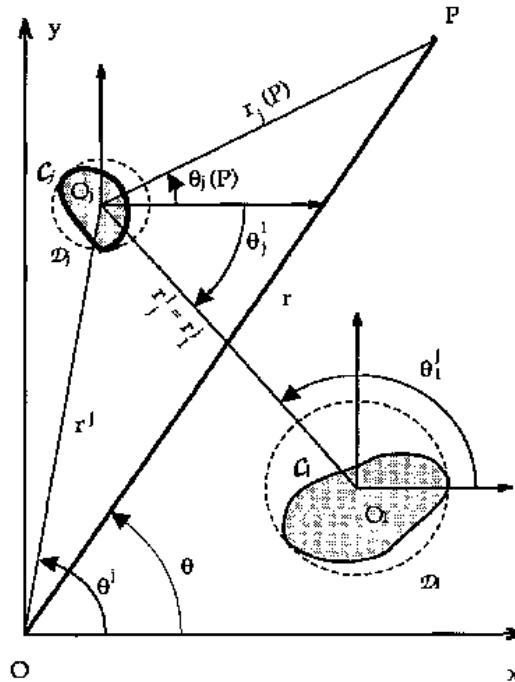


# Graf's formula

$$H_0^{(1)} = \sum_{m=-\infty}^{\infty} e^{-im\theta_j(M)} J_m[kr_j(M)] H_m^{(1)}[kr_j(P)] e^{im\theta_j(P)}$$

$\forall P$  such that  $r_j(P) \geq R_j$

$$E_j^s(P) = \sum_{m=-\infty}^{\infty} b_{j,m} H_m^{(1)}[kr_j(P)] e^{im\theta_j(P)}$$



# Multiple-Scattering

incident field:

$$E^i(P) = e^{-i\mathbf{k} \cdot \mathbf{OP}}$$
$$= e^{-ikr^l \cos(\alpha - \theta^l)} \sum_{m=-\infty}^{\infty} (-i)^m e^{-im\alpha} J_m[kr_l(P)] e^{im\theta_l(P)}$$

total field:

$$E(P) = \sum_{m=-\infty}^{\infty} a_{l,m} J_m[kr_l(P)] e^{im\theta_l(P)}$$
$$+ \sum_{m=-\infty}^{\infty} b_{l,m} H_m^{(1)}[kr_l(P)] e^{im\theta_l(P)}$$

where

$$\begin{aligned}a_{l,m} &= (-i)^m e^{-ikr^l \cos(\alpha - \theta^l) - im\alpha} \\&+ \sum_{j \neq l} \sum_{q=-\infty}^{\infty} b_{j,q} e^{i(q-m)\theta_l^j} H_{m-q}^{(1)}(kr_l^j)\end{aligned}$$

write into matrix form:

$$\hat{\mathbf{a}}_l = \hat{\mathbf{Q}}_l + \sum_{j \neq l} \mathbf{T}_{l,j} \hat{\mathbf{b}}_j$$

then, with the boundary condition

$$\hat{\mathbf{b}}_l = \mathbf{S}_l \hat{\mathbf{a}}_l$$

all we need is to solve

$$\hat{\mathbf{b}}_l - \sum_{j \neq l} \mathbf{S}_l \mathbf{T}_{l,j} \hat{\mathbf{b}}_j = \mathbf{S}_l \mathbf{Q}_l$$

or

$$\begin{bmatrix} \mathbf{I} & -\mathbf{S}_1 \mathbf{T}_{1,2} & -\mathbf{S}_1 \mathbf{T}_{1,3} & \dots & \dots \\ -\mathbf{S}_2 \mathbf{T}_{2,1} & \mathbf{I} & -\mathbf{S}_2 \mathbf{T}_{2,3} & \dots & \dots \\ -\mathbf{S}_3 \mathbf{T}_{3,1} & -\mathbf{S}_3 \mathbf{T}_{3,2} & \mathbf{I} & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots \end{bmatrix} \begin{bmatrix} \hat{\mathbf{b}}_1 \\ \hat{\mathbf{b}}_2 \\ \hat{\mathbf{b}}_3 \\ \vdots \\ \vdots \end{bmatrix} = \begin{bmatrix} \mathbf{S}_1 \mathbf{Q}_1 \\ \mathbf{S}_2 \mathbf{Q}_2 \\ \mathbf{S}_3 \mathbf{Q}_3 \\ \vdots \\ \vdots \end{bmatrix}$$

## Examples in Matlab: Ax=b

```
A=[ 1  2  5;  0.2 1.6 7.4;  0.5 4 8.5];  
b=[ 2  0  1 ]' ;
```

- ② Direct solve:

```
x = A\b %Denotes the solution to Ax = b,  
x = b/A %Denotes the solution to xA = b.
```

- ③ Gauss Elimination:

```
x= gauss(A, b)
```

```
x = [ 2.1000 0.2000 -0.1000 ]'
```

## Examples in Matlab: LU

### ② LU decomposition:

$[L, U, P] = \text{lu}(A) \quad \% \quad L^*U = P^*A.$

$L = \begin{matrix} 1.0000 & & 0 & \\ 0.5000 & 1.0000 & & 0 \\ 0.2000 & 0.4000 & 1.0000 & \end{matrix}$

$U = \begin{matrix} 1 & 2 & 5 \\ 0 & 3 & 6 \\ 0 & 0 & 4 \end{matrix}$

$P = \begin{matrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{matrix}$

$x = U^{-1} * L^{-1} * P * b \quad \% \quad P' L U x = b$

# Jacobi iteration

consider the equation:  $3x + 1 = 0$

•  $2x = -x + 1, \rightarrow x_{k+1} = -\frac{1}{2}x_k - \frac{1}{2},$

$$\begin{aligned}x_k &= \frac{-1/2[1 - (-1/2)^k]}{1 - (-1/2)} + (-1/2)^k x_0, \\&= \frac{-1}{3}, \quad \text{as } k \rightarrow \infty\end{aligned}$$

•  $x = -2x + 1, \rightarrow x_{k+1} = -2x_k - 1,$

$$\begin{aligned}x_k &= \frac{-[1 - (-2)^k]}{1 - (-2)} + (-2)^k x_0, \\&= \infty, \quad \text{as } k \rightarrow \infty\end{aligned}$$

# Jacobi iteration

$$\mathbf{A} \cdot \mathbf{x} = \mathbf{b}, \quad \begin{bmatrix} 3 & 2 \\ 1 & 2 \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 \\ -1 \end{bmatrix},$$

Jacobi's method for iteration

$$\begin{bmatrix} x_{1,k+1} \\ x_{2,k+1} \end{bmatrix} = \begin{bmatrix} 0 & -2/3 \\ -1/2 & 0 \end{bmatrix} \cdot \begin{bmatrix} x_{1,k} \\ x_{2,k} \end{bmatrix} + \begin{bmatrix} 1/3 \\ -1/2 \end{bmatrix},$$

$$\mathbf{x}_{k+1} = \tilde{\mathbf{A}} \cdot \mathbf{x}_k + \tilde{\mathbf{b}},$$

# Jacobi iteration

```
A = [3 2; 1 2]; b = [1 -1]';  
x0 = [0 0]';  
  
jacobi(A, b, x0, 20)  
  
X =  
[0.3333 -0.5000]', %01 [0.6667 -0.6667]', %02  
[0.7778 -0.8333]', %03 [0.8889 -0.8889]', %04  
[0.9259 -0.9444]', %05 [0.9630 -0.9630]', %06  
[0.9753 -0.9815]', %07 [0.9877 -0.9877]', %08  
[0.9918 -0.9938]', %09 [0.9959 -0.9959]', %10  
[0.9973 -0.9979]', %11 [0.9986 -0.9986]', %12  
[0.9991 -0.9993]', %13 [0.9995 -0.9995]', %14  
[0.9997 -0.9998]', %15 [0.9998 -0.9998]', %16  
[0.9999 -0.9999]', %17 [0.9999 -0.9999]', %18  
[1.0000 -1.0000]', %19 [1.0000 -1.0000]', %20
```

# Jacobi iteration

$$\mathbf{A} \cdot \mathbf{x} = \mathbf{b},$$

Jacobi's method for iteration

$$\mathbf{x}_{k+1} = \tilde{\mathbf{A}} \cdot \mathbf{x}_k + \tilde{\mathbf{b}},$$

where

$$\tilde{\mathbf{A}} = \begin{bmatrix} 0 & -a_{12}/a_{11} & \cdots & -a_{1N}/a_{11} \\ -a_{21}/a_{22} & 0 & \cdots & -a_{2N}/a_{22} \\ \cdots & & & \\ -a_{N1}/a_{NN} & -a_{N2}/a_{NN} & \cdots & 0 \end{bmatrix}, \quad \tilde{\mathbf{b}} = \begin{bmatrix} b_1/a_{11} \\ b_2/a_{22} \\ \vdots \\ b_N/a_{NN} \end{bmatrix}.$$

$$x_m^{(k+1)} = - \sum_{n \neq m}^N \frac{a_{mn}}{a_{mm}} x_n^{(k)} + \frac{b_m}{a_{mm}}, \quad \text{for } m = 1, 2, \dots, N$$

# Gauss-Seidel iteration

Gauss-seidel iteration:

$$\begin{aligned}x_{1,k+1} &= -\frac{2}{3}x_{2,k} + \frac{1}{3}, \\x_{2,k+1} &= -\frac{1}{2}x_{1,k+1} - \frac{1}{2}.\end{aligned}$$

for  $m = 1, 2, \dots, N$ ,

$$\begin{aligned}x_m^{(k+1)} &= -\sum_{n=1}^{m-1} \frac{a_{mn}}{a_{mm}} x_n^{(k+1)} - \sum_{n=m+1}^N \frac{a_{mn}}{a_{mm}} x_n^{(k)} + \frac{b_m}{a_{mm}}, \\&= \frac{b_m - \sum_{n=1}^{m-1} a_{mn} x_n^{(k+1)} - \sum_{n=m+1}^N a_{mn} x_n^{(k)}}{a_{mm}}\end{aligned}$$

converge more fast!

# Example in Matlab: Gauss-Seidel iteration

```
A = [3 2; 1 2]; b = [1 -1]';  
x0 = [0 0]';  
  
gauseid(A, b, x0, 10)  
  
X =  
[0.3333 -0.6667]', %01 [0.7778 -0.8889]', %02  
[0.9259 -0.9630]', %03 [0.9753 -0.9877]', %04  
[0.9918 -0.9986]', %05 [0.9973 -0.9986]', %06  
[0.9991 -0.9995]', %07 [0.9997 -0.9998]', %08  
[0.9999 -0.9999]', %09 [1.0000 -1.0000]', %10
```

convergence condition:

$$|a_{mm}| > \sum_{n \neq m}^N |a_{mn}|, \quad \text{for } m = 1, 2, \dots, N$$

## Example in Matlab: nonlinear equations

nonlinear equations:

$$\begin{aligned}x_1^2 + 10x_1 + 2x_2^2 - 13 &= 0, \\2x_1^3 - x_2^2 + 5x_2 - 6 &= 0,\end{aligned}$$

with the Gauss-Seidel scheme,

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} (13 - x_1^2 - 2x_2^2)/10 \\ (6 - 2x_1^3 + x_2^2)/5 \end{bmatrix}.$$

with the conditions

$$|\mathbf{x}_{k+1} - \mathbf{x}_k| < \epsilon, \quad \text{or} \quad \frac{|\mathbf{x}_{k+1} - \mathbf{x}_k|}{|\mathbf{x}_k + \text{eps}|} < \epsilon$$

# Relaxation technique

relaxation technique:

$$x_m^{(k+1)} = (1 - \omega)x_m^{(k)} + \omega \frac{b_m - \sum_{n=1}^{m-1} a_{mn}x_n^{(k+1)} - \sum_{n=m+1}^N a_{mn}x_n^{(k)}}{a_{mm}}$$

with  $0 < \omega < 2$

- ⌚  $1 < \omega < 2$ : SOR, Successive Over-Relaxation,
- ⌚  $0 < \omega < 1$ : successive under-relaxation.